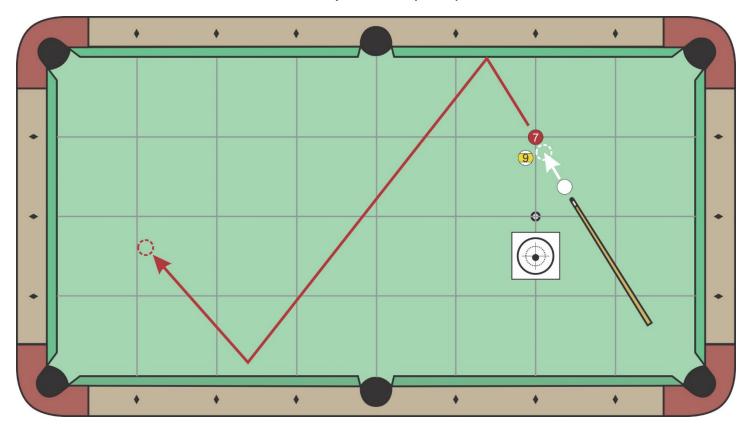
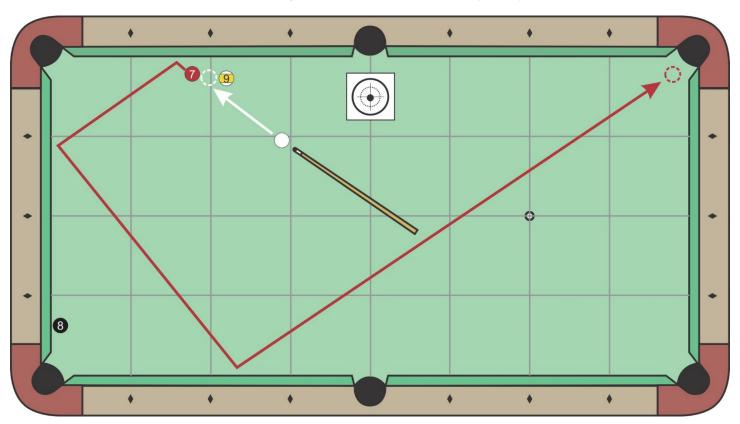


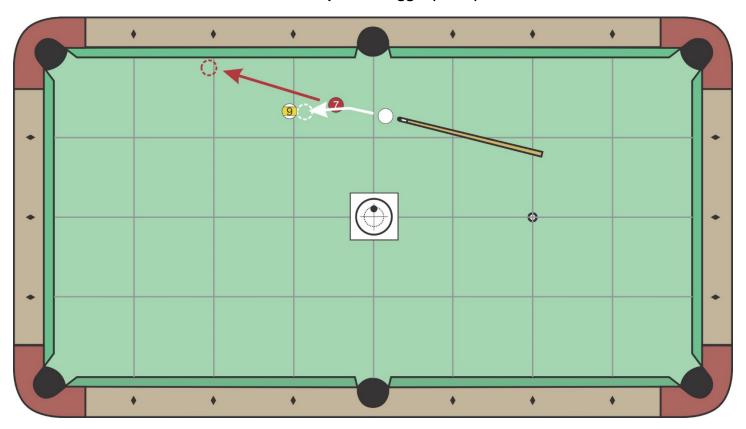
## 1 - Stop and hide (9-ball):



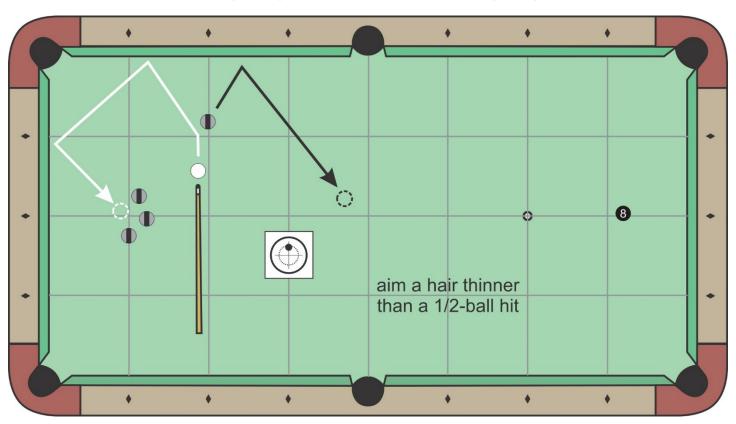
2 - Two-way, three-rail bank and hide (9-ball):



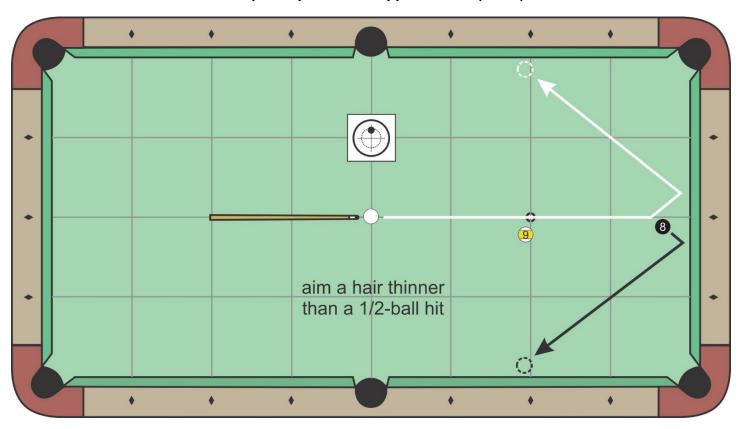
### 3 - Roll up and snuggle (9-ball):



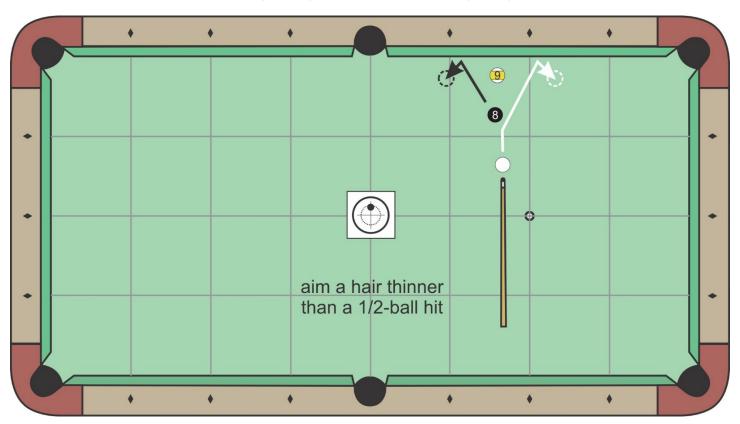
### 4 – Equal-separation hide behind blockers (8-ball):



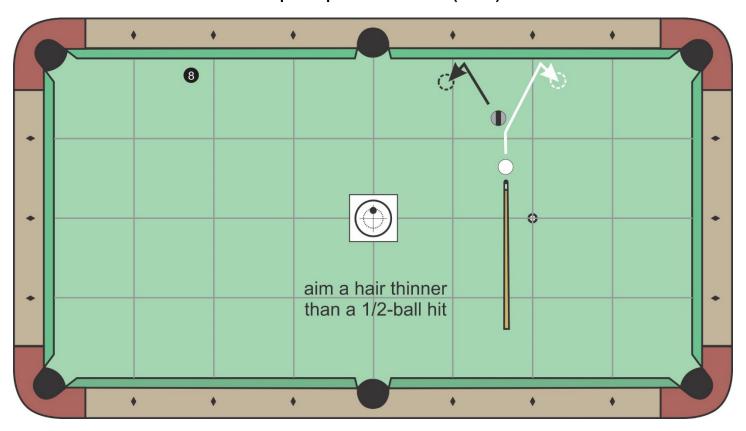
#### 5 – Equal-separation to opposite rails (9-ball):



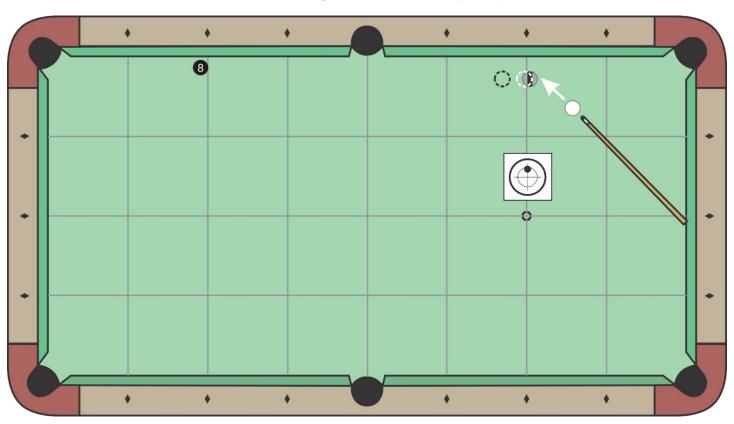
#### 6 - Equal-separation straddle hide (9-ball):



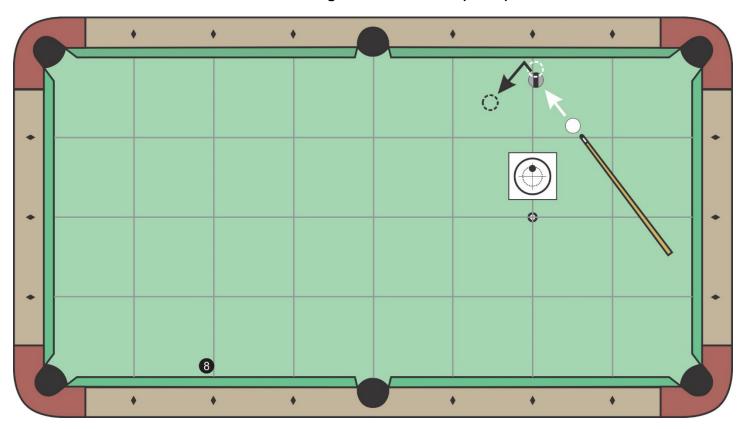
### 7 – Equal-separation self-hide (8-ball):



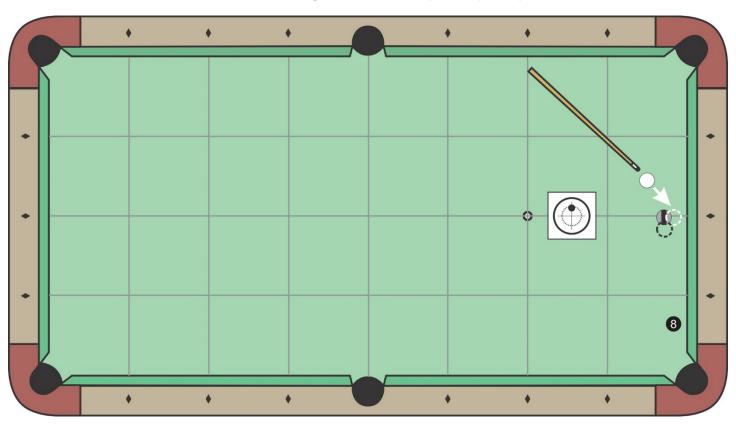
# 8 - Short-bridge half-ball-hit hide (8-ball):



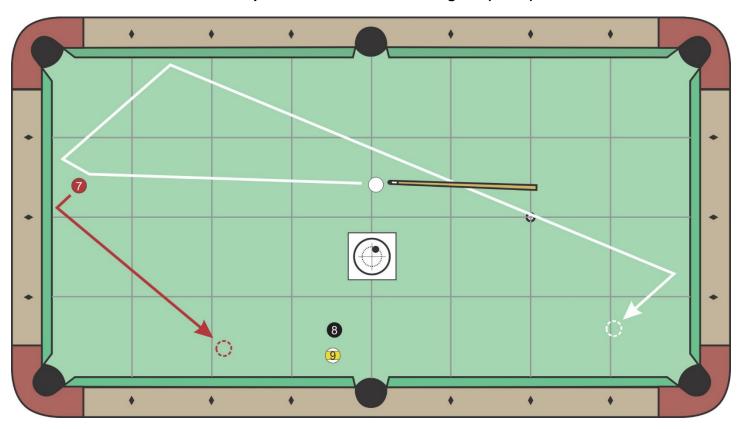
## 9 - Short-bridge full-ball-hit hide (8-ball):



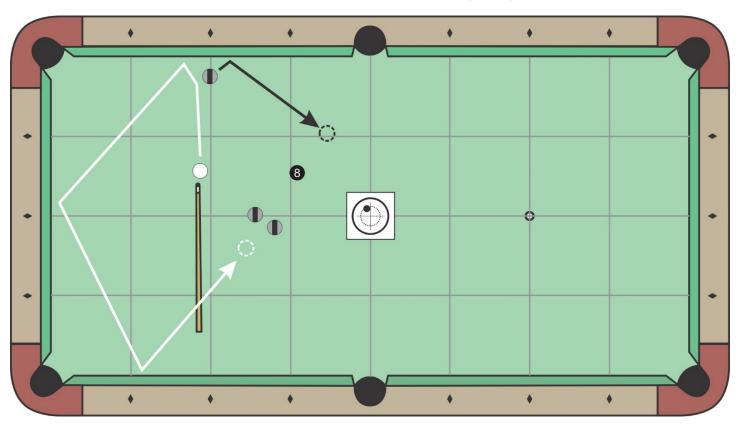
### 10 - Short-bridge thin-hit lock-up hide (8-ball):



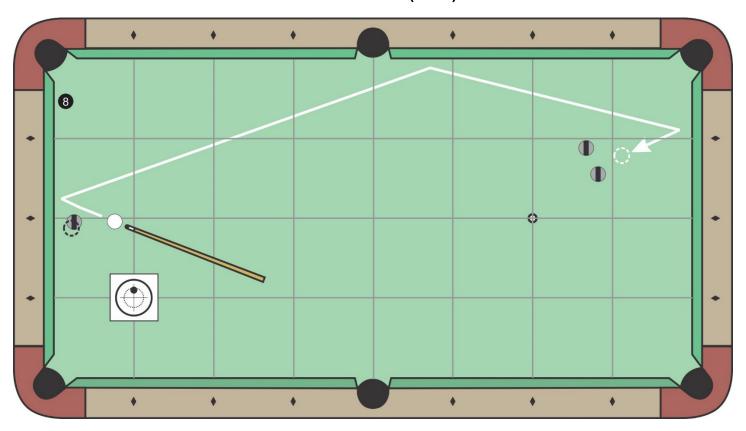
11 – Separate and hide close to long rail (9-ball):



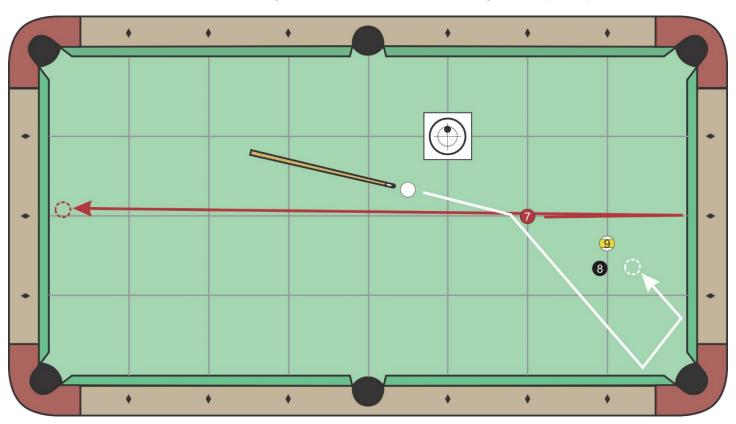
12 - Come into the line of blockers (8-ball):



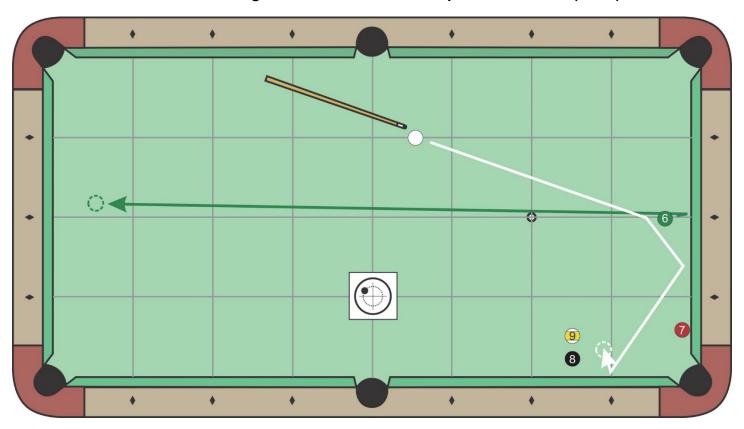
### 13 - Thin-hit hide (8-ball):



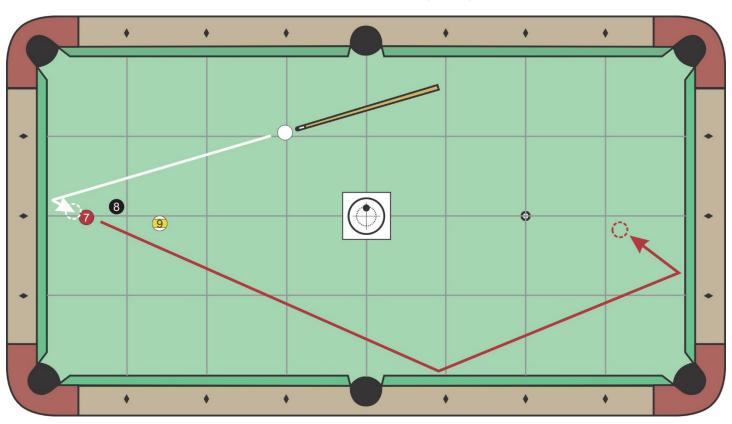
### 14 – Send ball straight down table with natural-angle hide (9-ball):



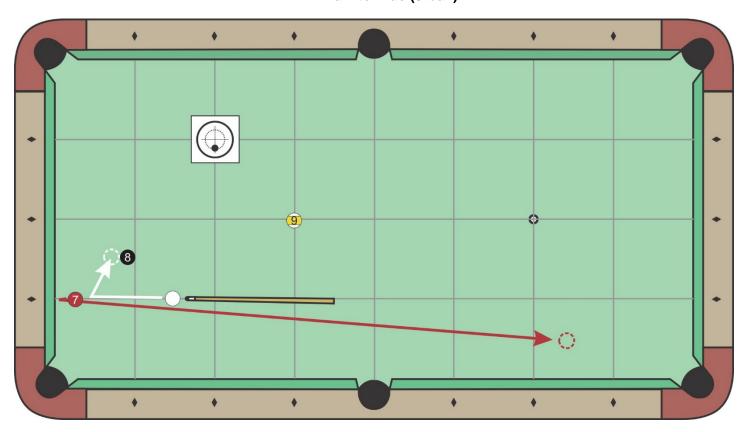
15 – Send ball straight down table with inside-spin hold and hide (9-ball):



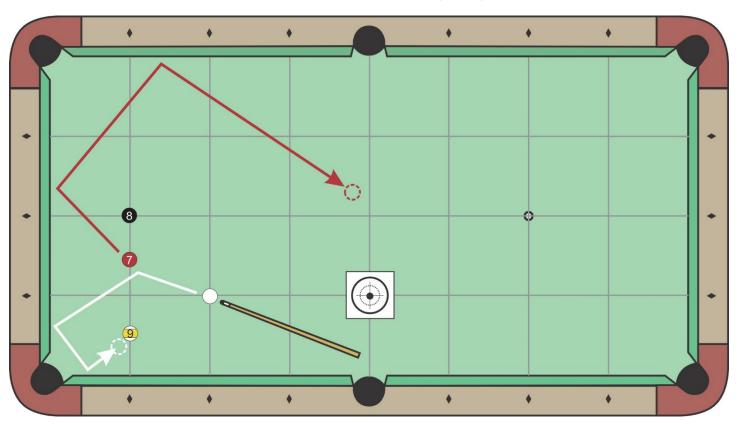
16 - Kick-and-stick hide (9-ball):



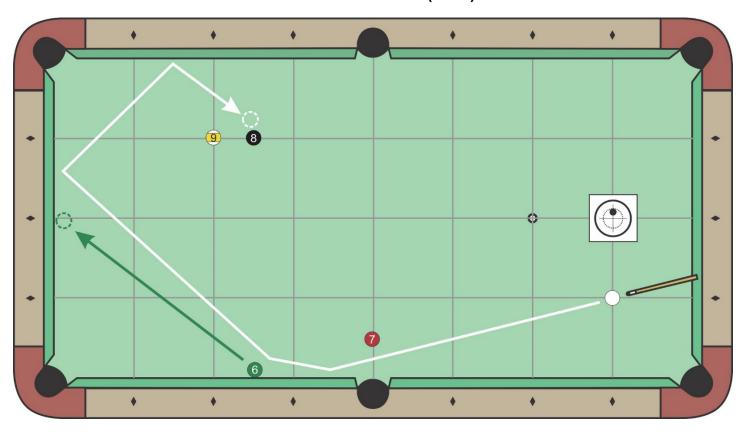
### 17 - Draw to hide (9-ball):



18 - Stun hide off two rails (9-ball):



## 19 - Rail-first thin hide (9-ball):



20 - Tickie hide (9-ball):

