



## TP A.21

### Comparison of bisector-point and double-angle-bisect draw systems

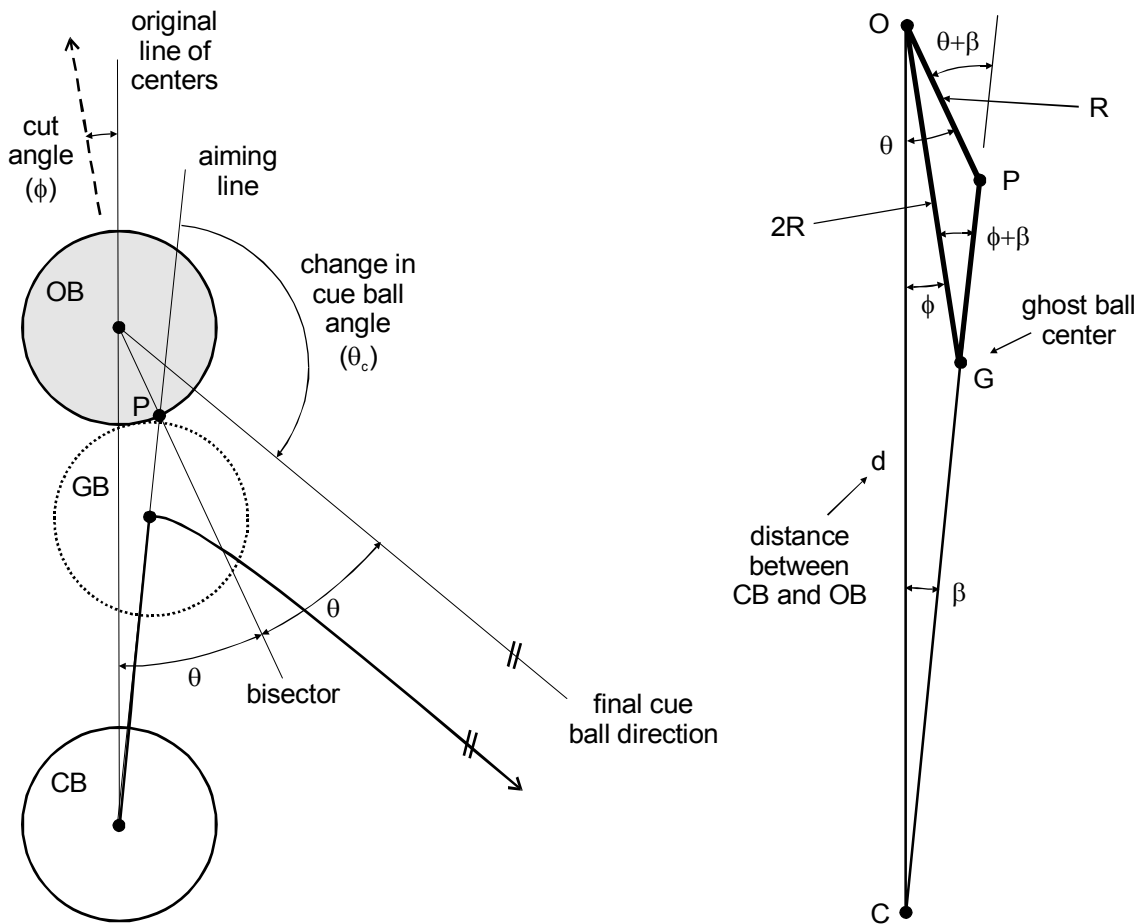
supporting:

“The Illustrated Principles of Pool and Billiards”

<http://billiards.colostate.edu>

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ball radius:  $R := 1.125 \cdot \text{in}$

Note - the change in cue ball angle  $\theta_c$  (e.g., see TP A.20) is related to the bisector angle  $\theta$  according to:

$$\theta_c = 180 \cdot \text{deg} - 2 \cdot \theta - \beta$$

From the triangle formed by C, P, and the perpendicular from P to OC,

$$\tan(\beta) = \frac{R \cdot \sin(\theta)}{d - R \cdot \cos(\theta)}$$

$$\beta(\theta, d) := \text{atan2}(d - R \cdot \cos(\theta), R \cdot \sin(\theta))$$

Applying the law of sines to triangle OGP gives:

$$\frac{\sin[180 \cdot \text{deg} - (\theta + \beta)]}{2 \cdot R} = \frac{\sin(\phi + \beta)}{R}$$

$$\phi(\theta, d) := \text{asin}\left(\frac{\sin(\theta + \beta(\theta, d))}{2}\right) - \beta(\theta, d)$$

The double-angle-bisect system (see Bob Jewett's October, 1995 BD article) predicts:

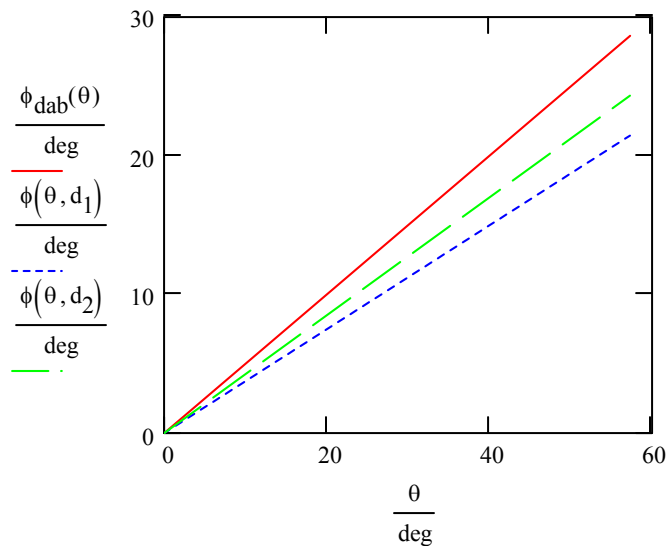
$$\phi_{\text{dab}}(\theta) := \frac{\theta}{2}$$

Here's how the methods compare for two different CB-OB distances:

$$d_1 := 1 \cdot \text{ft}$$

$$d_2 := 6 \cdot \text{ft}$$

$$\theta := 0 \cdot \text{deg} .. 60 \cdot \text{deg}$$



**So the two systems agree fairly well for small cut angle shots. There is more disagreement at bigger cut angles, especially when the distance between the CB and OB is large.**