



<u>TP B.23</u> Cue Pivot Point Required for Known CB Carom Angle

supporting: "The Illustrated Principles of Pool and Billiards" <u>http://billiards.colostate.edu</u> by David G. Alciatore, PhD, PE ("Dr. Dave")

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This technique is from Bob Jewett's January, 2021 Billiards Digest column. If you pivot the cue 90deg about a certain point along the aiming line, with the tip starting at the ghost ball, a line through the butt of the cue and the ghost-ball will point in the final CB direction for a rolling-CB shot.



The CB deflection angle (θ_c) is related to the pivot point (x) and cue length (c) with:

$$\tan(\theta_c) = \frac{(c-x)}{x}$$

So the required pivot point to create a known CB deflection angle is:

$$x(\theta_c) := \frac{c}{\tan(\theta_c) + 1}$$

Using the CB deflection angles (θ_c) for standard ball-hit-fractions (f) from page 8 in TP A.6, the required pivot distances from the tip for a standard-length cue are:

$$f := \frac{1}{2} \qquad \theta_c := 34 \cdot \deg \qquad x(\theta_c) = 34.6 \cdot in$$

$$f_c := \frac{1}{4} \qquad \theta_{oc} := 27 \cdot \deg \qquad x(\theta_c) = 38.4 \cdot in$$

$$f_c := \frac{3}{4} \qquad \theta_{oc} := 28 \cdot \deg \qquad x(\theta_c) = 37.9 \cdot in$$

$$30 \text{ degree rule average:}$$

$$x(\theta_c) = 36.8 \cdot in$$

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